

December 4, 2025

To Whom It May Concern

GungHo Online Entertainment, Inc.

"LET IT DIE: INFERNO"

the latest title in the "LET IT DIE" series that has surpassed

9 million downloads worldwide

Launched on December 4, 2025!

GungHo Online Entertainment, Inc. ("GungHo") (headquartered in Chiyoda-ku, Tokyo, Japan) (Representative Director, President and CEO: Kazuki Morishita) make the announcement that it released "LET IT DIE: INFERNO," a rogue-lite survival action game that it provides in collaboration with Supertrick Games, Inc. (headquartered in Chiyoda-ku, Tokyo, Japan) (Representative Director: Shuji Ishikawa) for PlayStation®5 and Steam® from today, on December 4, 2025.



"LET IT DIE: INFERNO" is a rogue-lite survival action game in which players can enjoy battles in a chaotic space filled with deformed monsters, combatants of hostile organizations and also players other than themselves.

After overcoming the unprecedented natural disaster "Earth Rage," a huge hole appeared in front of humanity that swallowed entire cities. Eventually known as "Inferno's Gate," it is rumored that in the deepest part of the hole, which people fear, lies the "Eye of the Grim Reaper," a crystalline body that contains enough energy to rule the world.

This game, in which players aim to push forward, conquer the "Inferno" and return alive, has a different stage composition and item distribution each time, and allows players to enjoy to the full the world of "LET IT DIE," which has been enhanced with "PvEvP," with players and enemies crossing paths, and battle content between players.

“LET IT DIE: INFERNO,” which launched today, is available in three different price range editions, each with different items, with separate charges for in-game purchases.

In addition to the informative video “How To ‘LET IT DIE: INFERNO,’” which provides a clear picture of the fun of the game and the play experience, released today, and a social media campaign is also underway to generate excitement for the game’s release.

We at GungHo will strive to create high-quality game contents that can be fully enjoyed by game users around the world and expand our business globally, under the philosophy of “pursuing business operations to take on challenges and create new products.”

▼URL of the “How to ‘LET IT DIE: INFERNO’” video

<https://youtu.be/tw6HOYCxVPs>



In-game image①



In-game image②

【Basic Information】

Title : LET IT DIE: INFERNO
Genre : Rogue-lite survival action
Supported
Device : PlayStation®5 / Steam®
Release Date : December 4, 2025 (JST)
Supported
Language : Japanese, English, French, Italian, German, Spanish,
Brazilian Portuguese, Korean, Chinese (Traditional and Simplified)
Price : Standard edition: \$24.99
Deluxe edition: \$44.99
Ultimate edition: \$59.99
* Each edition has the same game content.
*In-game purchases are available
*The game system resets story progression, raider rank, inventory items, mastery,
and other aspects each time a new season is released.
Seasonal resets do not affect Death Metal in inventory, elements purchased in Death Metal,
or edition-specific content (body types, decorations, etc.), with some exceptions.
Rating : IARC:16+
Official Website : <https://lid-inferno.com/en/>
PlayStation®5 version store page : <https://store.playstation.com/concept/10009386>
*PlayStation®Plus subscription is required to play on PlayStation®5.
Steam® version store page : https://store.steampowered.com/app/2576150/LET_IT_DIE_INFERNO/
Developer : SUPERTRICK GAMES, Inc.
Publisher : GungHo Online Entertainment, Inc.
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*The above basic information is about the service in Japan.
*Game images are from the development stage and the final version may differ from them.
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Valve Corporation in the U.S. and/or other countries.
*Details listed above are as of the date of announcement. They are subject to change without notice.

【Corporate Overview of GungHo Online Entertainment, Inc.】

Company Name : GungHo Online Entertainment, Inc.
Address : Pacific Century Place Marunouchi, 1-11-1 Marunouchi, Chiyoda-ku, Tokyo
Representative Director : Kazuki Morishita, Representative Director, President and CEO
Paid-in capital : 5,338 million yen (as of September 30, 2025)
Establishment Date : July 1, 1998
URL : <https://www.gungho.co.jp/en/>

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